

Langages de programmation

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UPB, FILS

Rappel & aujourd'hui

- Flot de contrôle
- Tableaux
- Fonctions
- Aujourd’hui:
 - Tableaux dynamiques et hétérogènes (ArrayList)
 - Passage par val et par ref
 - Fonctions récursives

```

// Java extension packages
import javax.swing.JOptionPane;
public class Average1 {
    // main method begins execution of Java application
    public static void main( String args[] ) {
        int total,           // sum of grades input by user
            gradeCounter,   // number of grades entered
            gradeValue,     // grade value
            average;        // average of all grades
        String grade;       // grade typed by user
        // Initialization Phase
        total = 0;          // clear total
        gradeCounter = 1;   // prepare to loop
        // Processing Phase
        while ( gradeCounter <= 10 ) { // loop 10 times
            // prompt for input and read grade from user
            grade = JOptionPane.showInputDialog("Enter integer grade: ");
            // convert grade from a String to an integer
            gradeValue = Integer.parseInt( grade );
            // add gradeValue to total
            total = total + gradeValue;
            // add 1 to gradeCounter
            gradeCounter = gradeCounter + 1;
        } // end while structure
        // Termination Phase
        average = total / 10; // perform integer division
        // display average of exam grades
        JOptionPane.showMessageDialog( null,
            "Class average is " + average, "Class Average",
            JOptionPane.INFORMATION_MESSAGE );
        System.exit( 0 );      // terminate the program
    } // end method main
} // end class Average1

```

Declare variables; gradeCounter is the counter

Continue looping as long as gradeCounter is less than or equal to 10



```
public class Essai {  
    public static void main(String[] args) {  
        int i,j=0;  
        int v[]={0,2,7,3,4,8,5};  
        int a[]={0,0,0,0,0,0,0};  
        for (i=0;i<7;i++)  
            if ((v[i]%2==0) && (i%2!=0)) a[j++]=v[i];  
        for (i=0;i<7;i++)  
            System.out.print("a["+i+"]="+a[i]+" ");  
    }  
}
```

```
- public static void main(String[] args) {  
    boolean b = false;  
    int i = 1;  
    do {  
        i++;  
        b = ! b;  
    } while (b);  
    System.out.println(i);  
}  
}
```

```
class Essai{
    static int f(int n){
        int m = n+1;      La variable m n'est connue (on dit vue) que par la fonction f. En
                           particulier, on ne peut l'utiliser dans la fonction main ou toute autre
                           fonction qui serait dans la classe.
        return 2*m;
    }

    public static void main(String[] args){
        int m = 3;      La variable m d'ici est différente de la variable m de la fonction
                        ci-dessus
        System.out.print("résultat=");
        System.out.print(f(4));
        System.out.print(" m=");
        System.out.println(m);
        return;
    }
}
```

Qu'est-ce qui s'affiche à l'écran ? On a le choix entre :

résultat=10 m=5

ou

résultat=10 m=3

Passage par valeur

```
public class Essai {  
    static int f (int n) //n=4  
    {  
        int m = n+1; // m= 5  
        return 2 * m; //10  
    }  
  
    public static void main(String[] args) {  
        int m = 3;  
        System.out.print("Resultat = ");  
        System.out.print(f(4)); //10  
        System.out.print(" m=");  
        System.out.println(m); // 3  
        return;  
    }  
}  
  
essai.Essai > main >  
tput - Essai (run) >>  
run:  
Resultat = 10 m=3  
BUILD SUCCESSFUL (total time: 0 seconds)
```

```
public class Essai {  
    static int m = 3;  
    static int f (int n) //n=4  
    {  
        return n * m; //12  
    }  
}
```

variables
globale
vs
locale

```
public static void main(String[] args) {  
    int m = 5;  
    System.out.print("Resultat = ");  
    System.out.print(f(4)); //12  
    System.out.print(" m=");  
    System.out.println(m); // 3  
    return;  
}
```

```
}
```

essai.Essai > main >

out - Essai (run) %

run:

Resultat = 12 m=5

```
8     public class Essai {
9
10    [-]   public static void main(String[] args) {
11        int i = 0;
12        addTwo(i++);
13        System.out.println(i);
14    }
15    [-]   static void addTwo(int i) {
16        i += 2;
17    }
18
19    }
20
```

```
3  public class Essai {  
4  
5      [-]     public static void main(String[] args) {  
6          int i = 0;  
7          addTwo(i++);  
8          System.out.println(i);  
9      }  
10     [-]     static void addTwo(int i) {  
11         i += 2;  
12     }  
13  
14 }
```

tput - Essai (run) ✘

run:
1

```
7
8     public class Essai {
9
10    public static void main(String[] args) {
11        int i = 0;
12        addTwo(i++);
13        System.out.println("main "+i);
14    }
15    static void addTwo(int i) {
16        i += 2;
17        System.out.println("addTwo "+i);
18    }
19}
```

essai.Essai > main >

tput - Essai (run) ✘

```
run:
addTwo 2
main 1
BUILD SUCCESSFUL (total time: 0 seconds)
```

Passage par reference

```
public class Essai {  
  
    public static void main(String[] args) {  
        int a = 0;  
        int[] bArr = new int[1]; bArr[0] = a;  
        inc(bArr);  
        System.out.println(" bArr[0] = " + bArr[0]);  
    }  
    public static void inc(int[] x) { x[0]=2; }  
}
```

Tableaux dynamiques et hétérogènes (ArrayList)

```
ArrayList a = new ArrayList();
a.add("Ana");//string
a.add(2);//number
a.add('c');//character
for (int i=0;i<a.size();i++)
{
    System.out.println(a.get(i));
}
for (Object i:a)
{
    System.out.println(i);
}
System.out.println (Arrays.toString(a.toArray()));
```

Algorithmes de tri – Bubble Tri

- Algorithmes = ensemble de règles à suivre dans les calculs ou d'autres opérations de résolution de problèmes

```
public static void bubbleSort(int[] data)
{
    boolean changed;
    do{

        changed = false;
        for (int i = 0; i < data.length - 1; i++)
            if (data[i] > data[i + 1])
            {
                int aux= data[i];
                data[i] = data[i + 1];
                data[i + 1] = aux;
                changed = true;
            }
    } while(changed);
}

public static void main(String[] args) {
    int[] a = {5, 1, 12, -5, 163};
    bubbleSort(a);
    for (int i=0;i<a.length;i++)
        System.out.print(a[i]+ " ");
}
```

essai.Essai > main > a >

out - Essai (run) ×

run:

-5 1 5 12 163 BUILD SUCCESSFUL (total time: 0 seconds)

5	1	12	-5	16
---	---	----	----	----

5 > 1, swap

1	5	12	-5	16
---	---	----	----	----

5 < 12, ok

1	5	12	-5	16
---	---	----	----	----

12 > -5, swap

1	5	-5	12	16
---	---	----	----	----

12 < 16, ok

1	5	-5	12	16
---	---	----	----	----

1 < 5, ok

1	5	-5	12	16
---	---	----	----	----

5 > -5, swap

1	-5	5	12	16
---	----	---	----	----

5 < 12, ok

1	-5	5	12	16
---	----	---	----	----

1 > -5, swap

-5	1	5	12	16
----	---	---	----	----

1 < 5, ok

-5	1	5	12	16
----	---	---	----	----

-5 < 1, ok

-5	1	5	12	16
----	---	---	----	----

sorted

```
- public static void main(String[] args) {  
    int[] a = {5, 1, 12, -5, 163};  
    Arrays.sort(a);  
    for (int i=0;i<a.length;i++)  
        System.out.print(a[i]+" ");  
}
```

```
- public static void main(String[] args) {  
    int[] a = {5, 1, 12, -5, 163};|  
    Arrays.sort(a);  
    System.out.println(Arrays.toString(a));  
}  
}
```

essai.Essai >  main > a >

put - Essai (run) ❁

```
run:  
[-5, 1, 5, 12, 163]  
BUILD SUCCESSFUL (total time: 0 seconds)
```

- L'évaluation des paramètres de gauche à droite

```
public class Essai {  
  
    static int i = 4;  
  
    static void f(int a, int b)  
    {  
        System.out.println(a+" "+b);  
    }  
  
    public static void main(String[] args) {  
        f(i+=2, i); // 6 6  
    }  
}
```

La surcharge des méthodes

```
public class Essai {  
  
    static void f(int a, int b)  
    {  
        System.out.println("int");  
    }  
  
    static void f(double a, double b)  
    {  
        System.out.println("double");  
    }  
  
    public static void main(String[] args) {  
        f(2,3);  
        f(2.2, 3.2);  
    }  
}
```

essai.Essai > main >

put-Essai (run) ✘

```
run:  
int  
double
```

Recursion

- Une solution d'un problème dépend de petites solutions au même problème
- Fonction récursive = fonction qui appelle lui-même
 - cas de base
 - cas récursives
- Exemple: fonction factorielle

$$\text{fact}(n) = \begin{cases} 1, & n=0 \\ n * \text{fact}(n-1), & n > 0 \end{cases}$$

```
public static int factorial(int n) {  
    if(n==0) return 1;  
    else return n*factorial(n-1);  
}
```

Fibonacci

$$\text{fib}(n) = \begin{cases} 0, & n=0 \\ 1, & n=1 \\ \text{fib}(n-1) + \text{fib}(n-2), & n>=2 \end{cases}$$

```
public static int fib(int k) {  
    if (k < 2)    return k;  
    return fib(k-1) + fib(k-2);  
}
```

Plus grand diviseur commun

```
public static int gcd(int a, int b){  
    if(b==0) return a;  
    else return gcd(b, a%b);  
}
```

```
gcd(14, 21)  
if (21 == 0) 14 else gcd(21, 14 % 21)  
if (false) 14 else gcd(21, 14 % 21)  
gcd(21, 14 % 21)  
gcd(21, 14)  
if (14 == 0) 21 else gcd(14, 21 % 14)  
gcd(14, 7)  
gcd(7, 0)  
if (0 == 0) 7 else gcd(0, 7 % 0)
```

<https://codippa.com/calculate-gcd-of-two-numbers-in-java/>